

Lecture 3 Linear Systems and Elimination

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Strang Sections 2.1 – Vectors and Linear Equations and 2.2 – The Idea of Elimination



Systems of Equations

C± 0

Value of x1 = Eq (1) < Value of x1.x3 < 2x2 system

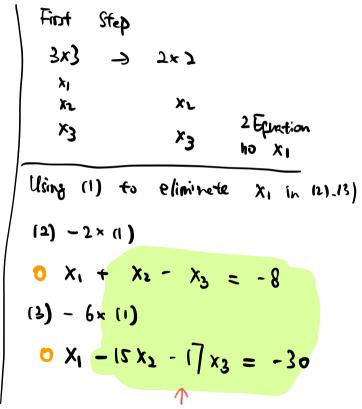
$$x_1 + 2x_2 + 3x_3 = 6$$
 \leftarrow (1)
 $2x_1 + 5x_2 + 2x_3 = 4$ \leftarrow (2)

Example: Solve the system
$$2x_1 + 5x_2 + 2x_3 = 4$$
 (2) $6x_1 - 3x_2 + x_3 = 2$ (2)

What strategies do you know?

(1)
$$(=)$$
 C · (1) C $\times_1 + 2CX_2 + 3cX_3 = 6C$
(2) Replace (1) with (1) + (1)

$$(1) + (2);$$
 $3 \times_1 + 7 \times_2 + 5 \times_3 = (0)$



General Case

O using Eq. (1) to Eliminate X₁ in (2)... (m)
$$\rightarrow$$
 (2) Get a linear system of size (m-1) \times (n-1) using Eq. (1) again. How X₁ (make the substant of make the substant of mak

$$(2) - \frac{a_{11}}{a_{11}} \cdot 0)$$

$$(j) - \frac{\alpha_{ij}}{\alpha_{ii}}(i)$$

$$(m) - \frac{Q_{m1}}{Q_{m1}}(1)$$

 $a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$ $a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2$ $a_{j1}x_1 + a_{j2}x_2 + \cdots + a_{jn}x_n = b_j$ $a_{j2} - \frac{a_{j1}}{a_{11}} a_{12} \qquad a_{jn} - \frac{a_{i1}}{a_{11}} a_{1n}$ $a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$ (3m)

(1)

(2)

our goal is to find x_1, \ldots, x_n .

```
a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1 first pivot a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2
\vdots a_{j1}x_1 + a_{j2}x_2 + \cdots + a_{jn}x_n = b_j \vdots a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n = b_m
```

To do that, we choose one equation which has a nonzero coefficient multiplying x_1 and use that to eliminate x_1 from all the remaining equations. This equation is referred to as the *first pivot*, and it could be any of the m equations in our system, e.g, the j^{th} equation $a_{j1}x_1 + a_{j2}x_2 + \cdots + a_{jn}x_n = b_j$.

What if My
$$a_{11}$$
 is zerol?)

I just need $a_{11} \cdots a_{m1}$ one of them is not lero, charge the order of Equations with $a_{21}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$ this or any other equation with nonzero coefficient in front of !% can also be chosen as first pivot

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{2n}x_n = b_2$$

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$$

$$a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$$

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$$a_{11}X_1 + a_{12}X_2 + \cdots + a_{1n}X_n = b_1$$
 $a_{21}X_1 + a_{22}X_2 + \cdots + a_{2n}X_n = b_2$

$$\vdots$$
this or any other equation with nonzero coefficient in front of ! % can also be chosen as **first pivot**

$$\vdots$$

$$a_{m1}X_1 + a_{m2}X_2 + \cdots + a_{mn}X_n = b_m$$

To do that, we choose one equation which has a nonzero coefficient multiplying x_1 and use that to eliminate x_1 from all the remaining equations. This equation is referred to as the *first pivot*, and it could be any of the m equations in our system, e.g, the j^{th} equation $a_{i1}x_1 + a_{i2}x_2 + \cdots + a_{in}x_n = b_i$.

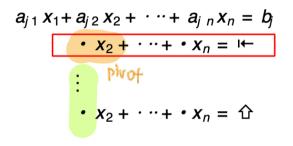
$$a_{j 1} x_1 + a_{j 2} x_2 + \cdots + a_{j n} x_n = b_j$$

$$x_2 + \cdots + x_n = 1$$

$$\vdots$$

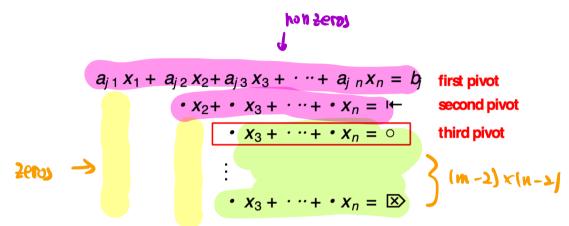
$$x_2 + \cdots + x_n = 1$$

the system after choosing the !'(equation as first pivot and using it to eliminate \$% from the remaining equations



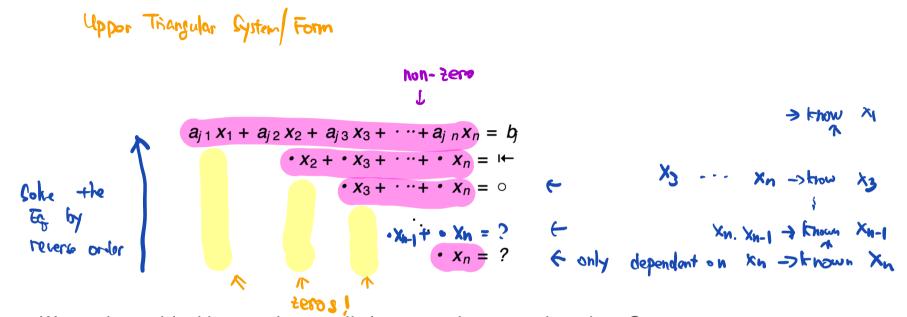
choose **second pivot** with nonzero!, coefficient, and use it to eliminate!, from all remaining equations except the first pivot

Once we have eliminated x_1 from all equations except the first pivot, we move the pivot to the top, and leave it unaltered, then we choose another pivot from the remaining m-1 equations, which has a nonzero coefficient multiplying x_2 . We use this second pivot to eliminate x_2 from the m-2 equations, i.e., all equations except the pivot equations (first and second).



Once that is done, we move the second pivot and place it right under the first, and we leave it unaltered. We proceed by selecting a third pivot, which we use to eliminate x_3 from the remaining m-3 equations.

Systems in Upper Triangular Form



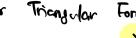
We continue with this procedure, until the system is upper triangular. Once that is achieved, we can use the last equation to solve for x_n and then back-solve for all the remaining unknowns.

Example

$$x_1 + 2x_2 + 3x_3 = 6$$

m
$$2x_1 + 5x_2 + 2x_3 = 4$$
 (3) $6x_1 - 3x_2 + x_3 = 2$ (3)







$$x_1 + 1 x_1 + 1 x_3 = 4$$

$$- x_1 + 4 x_3 = 8$$

Solve 2x2 System





(1)

(2)

$$(3') + 15 \times (2')$$

using (2) to eliminate to

$$(1) + (1 \times 4) \times 3 = 34 + (2 \times 8)$$

know ky from 13")

khow XI

from Equation(1)

'3× 3

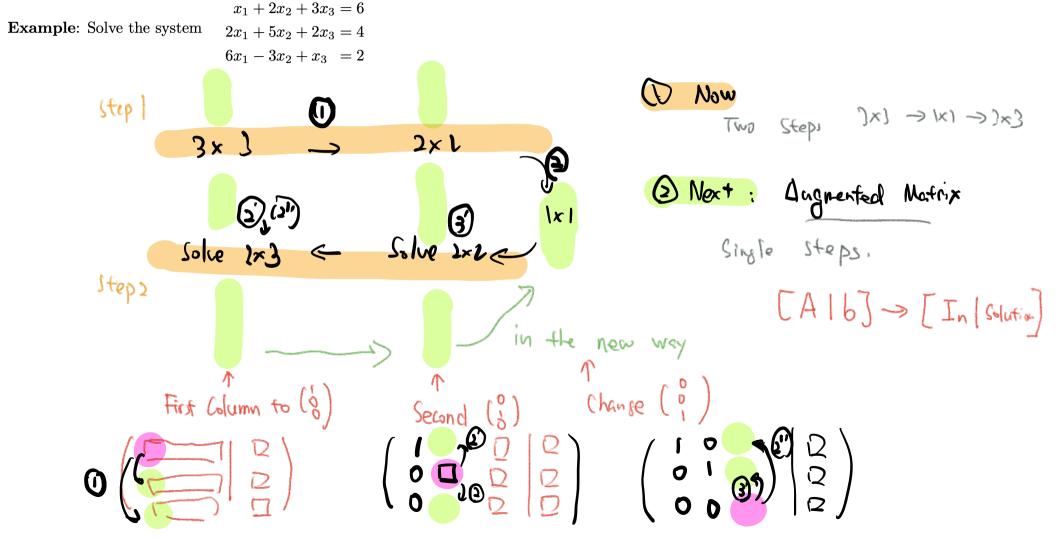
$$(3) - 6 \times (1)$$

$$15 \times_1 + 17 \times_2 = 34 \quad (3')$$

know X2 from (2')



Example





This process is known as the Gauss-Jordan elimination method. We can go even further to make the work more practical.

Gauss-Jordan

Example

Solve the system of equations

$$x + 2y + 3z = 6$$

 $2x - 3y + 2z = 14$
 $3x + y - z = -2$

(scale)

(swap)

(replacement)

Elimination method: in what ways can you manipulate the equations?

- ▶ Multiply an equation by a nonzero number.
- Add a multiple of one equation to another.
- Swap two equations.

Example

$$x + 2y + 3z = 6$$

 $2x - 3y + 2z = 14$
 $3x + y - z = -2$

It sure is a pain to have to write x, y, z, and = over and over again.

Matrix notation: write just the numbers, in a box, instead!

▶ Multiply all entries in a row by a nonzero number.

This is called an (augmented) matrix. Our equation manipulations hecome elementary row operations:

become elementary row operations: \(\backsquare{\chi} \)

(scale) M ×(n+1)

(swap)

- ► Add a multiple of each entry of one row to the corresponding entry in another. (row replacement)
- ► Swap two rows.

General Case

Suppose we are given a system of m equations in n unknowns:

 $a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n = b_1$

 $a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n = b_2$

 $a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n = b_m$

Solution lystem

$$x_1 = C$$

to
$$\left[I_n \mid \vec{c} \right]$$

in augmented form

 a_{12} ... a_{1n} b_1 b_2 \vdots a_{m2} ... a_{mn} b_m \vdots b_m € 3 operations to My Matrix

Traingular

Example

Solve the system of equations

$$\begin{array}{c}
 x + 2y + 3z = 6 \\
 2x - 3y + 2z = 14 \\
 3x + y - z = -2
 \end{array}$$

Start:

$$\begin{pmatrix} 1 & 2 & 3 & 6 \\ 2 & -3 & 2 & 14 \\ 3 & 1 & -1 & -2 \end{pmatrix}$$

Goal: we want our elimination method to eventually produce a system of equations like

So we need to do row operations that make the start matrix look like the end one.

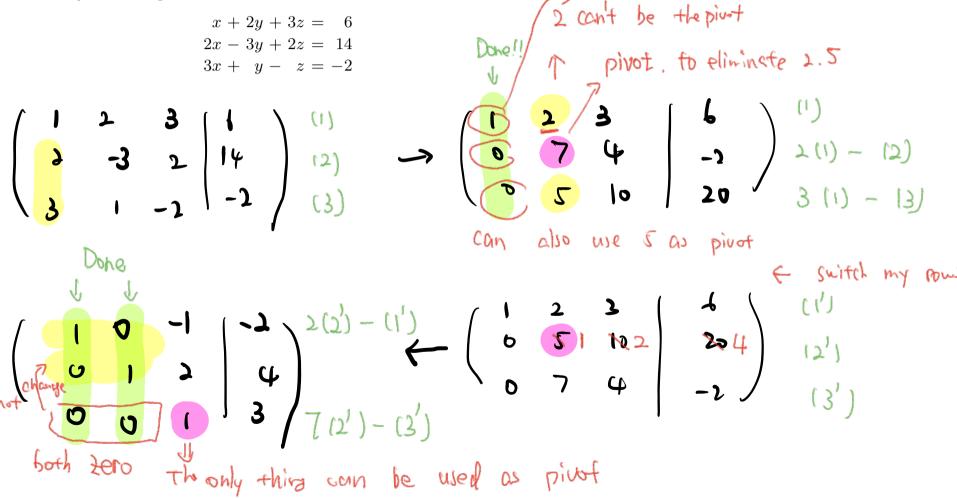
Strategy: fiddle with it so we only have ones and zeros.

Example

$$x + 2y + 3z = 6$$

 $2x - 3y + 2z = 14$
 $3x + y - z = -2$

Example



Example

$$x + 2y + 3z = 6$$

 $2x - 3y + 2z = 14$
 $3x + y - z = -2$

Elimination – Summary of the previous example

$$\begin{pmatrix}
1 & 2 & 3 & 6 \\
2 & -3 & 2 & 14 \\
3 & 1 & -1 & -2
\end{pmatrix}$$

 $R_2 = R_2 - 2R_1$

 $R_3 = R_3 - 3R_1$

 $egin{pmatrix} 1 & 2 & 3 & 6 \ 0 & -7 & -4 & 2 \ 3 & 1 & -1 & -2 \end{pmatrix}$ change $1 & 2 & 3 & 6 \ 0 & -7 & -4 & 2 \end{pmatrix}$ find $2 & 3 & 6 \ 0 & -7 & -4 & 2 \end{pmatrix}$

We want these to be zero.

So we subract multiples of the first row.

$$\begin{pmatrix} 1 & 2 & 3 & 6 \\ 0 & -7 & -4 & 2 \\ 0 & -5 & -10 & -20 \end{pmatrix}$$

 $R_2 \longleftrightarrow R_3$

We want these to be zero.

 $R_2 = R_2 \div -5$

It would be nice if this were a 1. We could divide by -7, but that would produce ugly fractions.

if this were a 1. by -7, but that $R_1 = R_1 - 2R_2$ ugly fractions.

Let's swap the last two rows first.

st.
$$R_3 = R_3 + 7R_2$$

 $\begin{pmatrix}
1 & 2 & 3 & 0 \\
0 & 1 & 2 & 4 \\
0 & -7 & -4 & 2
\end{pmatrix}$ $\begin{pmatrix}
1 & 0 & -1 & -2 \\
0 & 1 & 2 & 4
\end{pmatrix}$

$$\begin{array}{c|cccc}
0 & -7 & -4 & 2 \\
1 & 0 & -1 & -2 \\
0 & 1 & 2 & 4 \\
0 & 0 & 10 & 30
\end{array}$$

seund co) to

$$\begin{pmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 10 \\ & & 30 \end{pmatrix}$$
We want these to be zero.

Let's make this a 1 first.

$$R_3 = R_3 \div 10$$

 $R_2 = R_2 - 2R_3$

translates into ~~~~~~

$$R_1 = R_1 + R_3$$

$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

$$\left[egin{array}{ccc} 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right]$$

Third blum

Success!

$$x + 2y + 3z = 6$$
$$2x - 3y + 2z = 14$$

$$2x - 3y + 2z = 14$$
$$3x + y - z = -2$$

$$\begin{array}{cc}
6 \\
14 \\
\end{array} \text{ substitute solution}$$

tion

$$2 \cdot 1 - 3 \cdot (-2) + 3 \cdot 3 = 6$$

 $2 \cdot 1 - 3 \cdot (-2) + 2 \cdot 3 = 14$
 $3 \cdot 1 + (-2) - 3 = -2$

Another Example

Example

$$x + y = 2$$
$$3x + 4y = 5$$
$$4x + 5y = 9$$

Another Example

Example

$$x + y = 2$$
$$3x + 4y = 5$$
$$4x + 5y = 9$$

Recall

Suppose we are given a system of m equations in n unknowns:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$
 $a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$
 \vdots
 $a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$

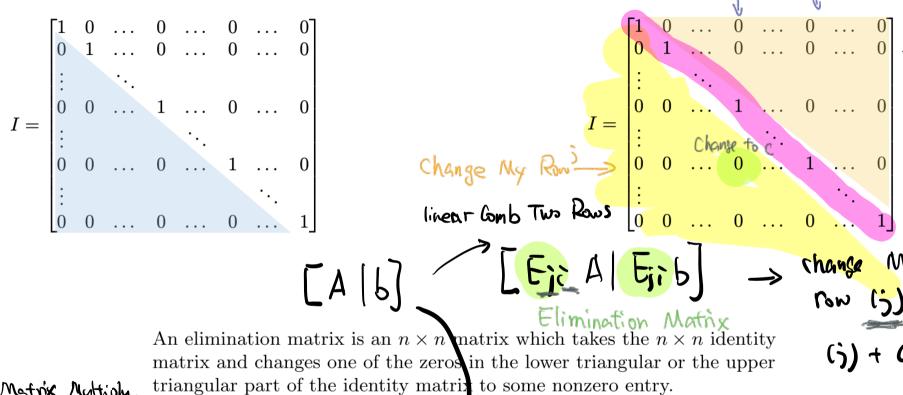
This system can be written in matrix form as:

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

$$egin{bmatrix} ext{in augmented form} & egin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \ a_{21} & a_{22} & \dots & a_{2n} & b_2 \ dots & & & & dots \ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{bmatrix}$$

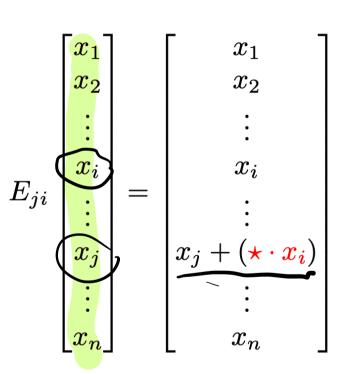
1-Column

i-Column



$$I = \begin{bmatrix} 1 & 0 & \dots & 0 & \dots & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 & \dots & 0 & \dots & 0 \\ \vdots & & \ddots & & & & & & \\ 0 & 0 & \dots & 1 & \dots & 0 & \dots & 0 \\ \vdots & & & \ddots & & & & & \\ 0 & 0 & \dots & \boxed{0} & \dots & 1 & \dots & 0 \\ \vdots & & & & \ddots & & & \\ 0 & 0 & \dots & \boxed{0} & \dots & 1 & \dots & 0 \\ \vdots & & & & \ddots & & & \\ 0 & 0 & \dots & 0 & \dots & 0 & \dots & 1 \end{bmatrix}$$

$$E_{ji} = egin{bmatrix} {\it Col}\,i & {\it Col}\,j \ 1 & 0 & \dots & 0 & \dots & 0 & \dots & 0 \ 0 & 1 & \dots & 0 & \dots & 0 & \dots & 0 \ dots & \ddots & & & & & & \ 0 & 0 & \dots & 1 & \dots & 0 & \dots & 0 \ \vdots & & & \ddots & & & & \ 0 & 0 & \dots & \star & \dots & 1 & \dots & 0 \ \vdots & & & & \ddots & & & \ 0 & 0 & \dots & \star & \dots & 1 & \dots & 0 \ \vdots & & & & \ddots & & & \ 0 & 0 & \dots & 0 & \dots & 1 \ \end{bmatrix} {\it Rowij} \Rightarrow egin{bmatrix} \it Replace \\ \it Replace \\ \it (j) \\ \it with \\ \it (j) + * \cdot (i) \ \end{bmatrix}$$



$$E_{31} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \star & 0 & 1 & \dots & 0 \\ \vdots & & \ddots & & \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$

When this matrix acts on a vector in \mathbb{R}^n , it adds \star copies of the first row to the third row.

$$E_{30} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \star & 0 & 1 & \dots & 0 \\ \vdots & \star & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$
 When this matrix acts on a vector in \mathbb{R}^n , it adds \star copies of the first row to the third row. Charge fow (3) with (3) + *(1)

$$E_{31} = egin{bmatrix} 1 & 0 & 0 & \dots & 0 \ 0 & 1 & 0 & \dots & 0 \ \star & 0 & 1 & \dots & 0 \ dots & & \ddots & & \ 0 & 0 & 0 & \dots & 1 \ \end{bmatrix}$$

When this matrix acts on a vector in \mathbb{R}^n , it adds \star copies of the first row to the third row.

$$E_{31} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \star & 0 & 1 & \dots & 0 \\ \vdots & & & \ddots & \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix} \xrightarrow{E_{31} \vec{x}} \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \star & 0 & 1 & \dots & 0 \\ \vdots & & & \ddots & \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 + (\star \cdot x_1) \\ \vdots \\ x_n \end{bmatrix}$$

$$E_{32} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & \star & 1 & \dots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix} \xrightarrow{E_{32}\vec{x}} \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & \star & 1 & \dots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 + (\star \cdot x_2) \\ \vdots \\ x_n \end{bmatrix}$$

What does the matrix
$$E_{21}=\begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
 do to the vector $\vec{x}=\begin{bmatrix} 2 \\ 8 \\ 10 \end{bmatrix}$ when it acts on it?

What does the matrix
$$E_{31} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}$$
 do to the vector $\vec{x} = \begin{bmatrix} 2 \\ 4 \\ 10 \end{bmatrix}$ when it acts on it?

Note

Important

The process of doing row operations to a matrix does not change the solution set of the corresponding linear equations!

Definition

Two matrices are called **row equivalent** if one can be obtained from the other by doing some number of elementary row operations.

The linear equations of row-equivalent matrices have the same solution set.

In other words, the original equations

$$x + y = 2$$

 $3x + 4y = 5$ have the same solutions as $x + y = 2$
 $4x + 5y = 9$ $y = -1$
 $0 = 2$

But the latter system obviously has no solutions (there is no way to make them all true), so our original system has no solutions either.

Definition

A system of equations is called **inconsistent** if it has no solution. It is **consistent** otherwise.