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Linear Algebra

Lecture 15

Determinants

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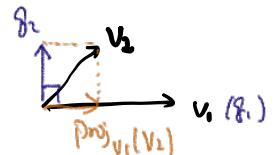
Recap

- Orthogonal $g_i^T g_j = 0 \quad i \neq j$
- Orthonormal $g_i^T g_j = 0 \quad i \neq j \quad \|g_i\| = 1$
- g_1, \dots, g_n orthonormal, which means $Q = [g_1 \ \dots \ g_n]$
Then $Q^T Q$ is identity
 - Projection is as easy as. $\begin{cases} \text{Gof is } Q^T b \\ \text{Projection matrix is } Q Q^T \end{cases}$
- Example. $g_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad g_1^T g_1 = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1$
- if Q is a square matrix, all column vectors are orthonormal
 \Downarrow
 orthogonal matrix $Q^T Q = Q Q^T = I. \quad Q^T = Q^{-1}$

Gram-Schmidt Process $\underbrace{\{v_1, \dots, v_n\}}_A \longrightarrow \text{orthogonal basis } \{q_1, \dots, q_n\}$

$$- q_1 = v_1$$

$$- q_2 = v_2 - \text{proj}_{\text{span}\{q_1\}}(v_2) = v_2 - \text{proj}_{\text{span}\{q_1\}}(v_2)$$



$$- q_3 = v_3 - \text{proj}_{\text{span}\{q_1, q_2\}}(v_3)$$

$$= v_3 - \text{proj}_{\text{span}\{q_1, q_2\}}(v_3) \quad \text{easier to compute } q_1, q_2 \text{ are orthogonal.}$$

1. : \Rightarrow QR decomposition. $A = Q R$

2. ; it is easier to compute -

QR decomposition.

① using Gram-Schmidt (), to compute the Q .

② change each column of Q to unit vector (orthogonal \rightarrow orthonormal)

③ $R = Q^T A$ because $A = Q R$, which means $Q^T A = \underline{Q^T} \underline{Q} R = R = I$



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Strang Sections 5.1 – Properties of Determinants



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Introduction to Determinants

The Idea of Determinants

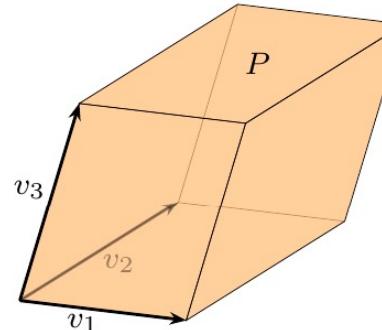
Let A be an $n \times n$ matrix. Determinants are only for square matrices.

The columns v_1, v_2, \dots, v_n give you n vectors in \mathbf{R}^n . These determine a parallelepiped P .

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \rightarrow \text{A parallelogram } P$$

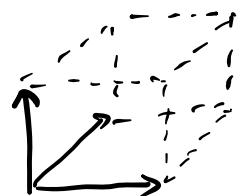
$$A = [\vec{v}_1 \quad \vec{v}_2]$$

$$x \rightarrow Ax$$



$$A = [v_1, v_2, v_3]$$

$$x \rightarrow Ax$$



Determinants, as Volume Change

$\det = 0 \Leftrightarrow \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$ are linear dependent.

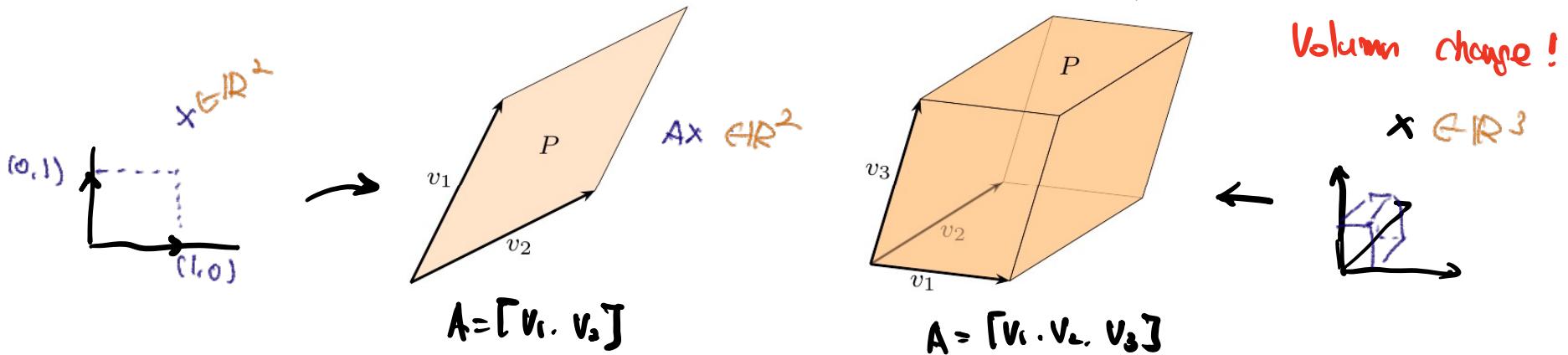
$\Leftrightarrow A$ is not invertible.

\downarrow lies in the same dimension

The Idea of Determinants

Let A be an $n \times n$ matrix. **Determinants are only for square matrices.**

The columns v_1, v_2, \dots, v_n give you n vectors in \mathbf{R}^n . These determine a parallelepiped P .



Want. $\det(A) = 0 \Leftrightarrow A$ is not invertible.

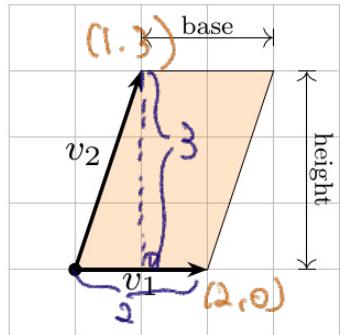
$\Leftrightarrow \underline{v_1 \dots v_n}$ are linear dependent.

\downarrow
maps to something lower dimension than n

Determinants – 2×2 case

We already have a formula in the 2×2 case:

$$\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc.$$



① $\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = 0 \quad ad = bc \Rightarrow \frac{a}{c} = \frac{b}{d} \Leftrightarrow \frac{a}{b} = \frac{c}{d}$
 $\Leftrightarrow \begin{pmatrix} a \\ c \end{pmatrix} \text{ and } \begin{pmatrix} b \\ d \end{pmatrix} \text{ are collinear}$

② Example

$$A = [v_1, v_2] = \begin{pmatrix} 2 & 1 \\ 0 & 3 \end{pmatrix} \Rightarrow 2 \times 3 - 1 \times 0 = 6$$

$$B = [v_2, v_1] = \begin{pmatrix} 1 & 2 \\ 3 & 0 \end{pmatrix} \Rightarrow 1 \times 0 - 2 \times 3 = -6$$

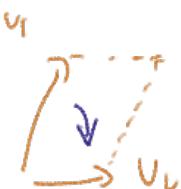
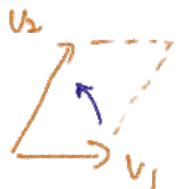


$$\Delta = v_2 - \text{proj}_{v_1}(v_2)$$

$$\det([v_L \ v_R]) = \|v_L\| \cdot \|v_R\|$$



$$\det(A) = -\det(B) !!$$



Determinants – 3×3 case

Here's the formula:

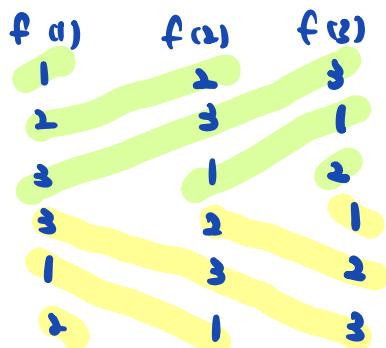
$$\det \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{13}a_{22}a_{31} - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33}$$

↓

$a_1 f(1), a_2 f(2), a_3 f(3)$

$f(1), f(2), f(3)$ is different order of 1, 2, 3

"permutations"



+

+

+

-

-

-

$\pm a_1 f(1), a_2 f(2), \dots, a_n f(n)$

- $f(1) \dots f(n)$ is the permutation of
1, ..., n

(not required)

If you start from 1, 2, ..., n
each step you can swap two variable

① If you switch odd times, it's -

② ----- Even times it's +

e.g. 1, 2, 3

$\rightarrow 2, 1, 3$ (2 \leftrightarrow 1)

$\rightarrow 3, 2, 1$ (1 \leftrightarrow 2)

$\rightarrow 1, 3, 2$ (2 \leftrightarrow 3)

$$\det \begin{pmatrix} 5 & 1 & 0 \\ -1 & 3 & 2 \\ 4 & 0 & -1 \end{pmatrix} =$$

Determinants – 3×3 case

Here's the formula:

$$\det \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{13}a_{22}a_{31} - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33}$$

$f(1)$	$f(1)$	$f(3)$	
1	2	3	+
2	3	1	+
3	1	2	+
3	2	1	-
1	3	2	-
2	1	3	-

$\begin{matrix} 1 \leftrightarrow 3 \rightarrow 2 \\ 2 \leftrightarrow 3 \rightarrow v \end{matrix}$
 $\begin{matrix} 1 \leftrightarrow 2 \rightarrow 2 \\ 2 \leftrightarrow 3 \rightarrow \checkmark \end{matrix}$

$a_1 f(1) a_2 f(2) \dots a_n f(n)$

$f(1) f(2) \dots f(n)$ is permutation of

1, 2, ..., n

How to choose + or - (not required)

- Start from $f(1)=1, f(2)=2 \dots f(n)=n$
- each step you can switch two element

$$\begin{array}{r}
 1, 2, 3 \xrightarrow{\quad} \underline{2 \ 1 \ 3} \quad (1 \leftrightarrow 2) \\
 \xrightarrow{\quad} \underline{1 \ 3 \ 2} \quad (3 \leftrightarrow 2) \\
 \xrightarrow{\quad} \underline{3 \ 2 \ 1} \quad (1 \leftrightarrow 3)
 \end{array}$$

- If I need

- odd time of switching

-

- even time of switching

+,

$$\det \begin{pmatrix} 5 & 1 & 0 \\ -1 & 3 & 2 \\ 4 & 0 & -1 \end{pmatrix} =$$

Determinants – $n \times n$ case

We can think of the determinant as a function of the entries of a matrix:

$$\det \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{13}a_{22}a_{31} - a_{11}a_{23}a_{32} - a_{12}a_{21}a_{33}.$$

The formula for the determinant of an $n \times n$ matrix has $n!$ terms. So the determinant of a 10×10 matrix has 3,628,800 terms!

When mathematicians encounter a function whose formula is too difficult to write down, we try to *characterize* it in terms of its properties.

Determinants – Definition

Definition

The **determinant** is a function

$$\det: \mathbb{M}_{n \times n}(\mathbb{R}) \longrightarrow \mathbb{R}$$

with the following **defining properties**:

1. $\det(I_n) = 1$
2. If we do a row replacement, the determinant does not change.
3. If we swap two rows of a matrix, the determinant scales by -1 .
4. If we scale a row of a matrix by k , the determinant scales by k .

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Why would we think of these properties? This is how volumes work!

1. The volume of the unit cube is 1.
2. Volumes don't change under a shear.
3. Volume of a mirror image is negative of the volume?
4. If you scale one coordinate by k , the volume is multiplied by k .

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$$\det \begin{pmatrix} 1 & -2 \\ 0 & 3 \end{pmatrix} = 3$$

Scale: $R_2 = \frac{1}{3}R_2$

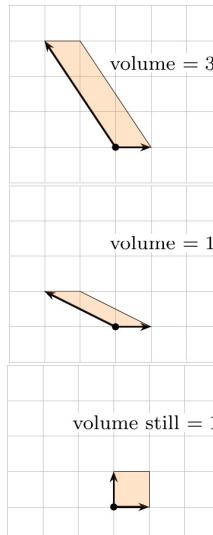
$$\det \begin{pmatrix} 1 & -2 \\ 0 & 1 \end{pmatrix} = 1$$

Row replacement: $R_1 = R_1 + 2R_2$

$$\det \begin{pmatrix} 1 & -2 \\ 0 & 1 \end{pmatrix} = 1$$

Why would we think of these properties? This is how volumes work!

1. The volume of the unit cube is 1.
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Properties of determinants

Switch the order.

④

$$-\det : \text{Volume change. } \det([v_1, \dots, v_i, \dots, v_j, \dots, v_n]) = -(\det[v_1, \dots, v_j, \dots, v_i, \dots, v_n])$$

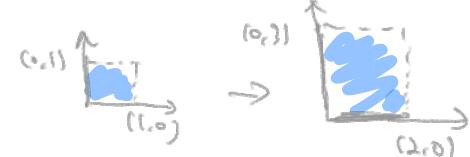
$$-\det(I_n) = 1 \quad x \rightarrow I_n x = x \quad \text{nothing changed.}$$

$$-\det(Q) = \pm 1 \quad (Q: \text{orthogonal})$$

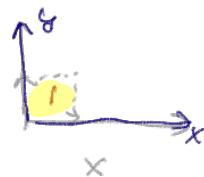
$$-\det([a_1, \dots, a_n]) = a_1 \dots a_n$$

Example. $A = \begin{bmatrix} 2 & \\ & 3 \end{bmatrix}$

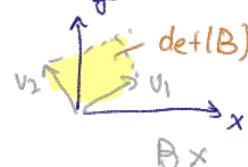
$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \rightarrow A \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 2x_1 \\ 3x_2 \end{pmatrix}$$



$$-\det(AB) = \det(A) \cdot \det(B) \quad ①$$

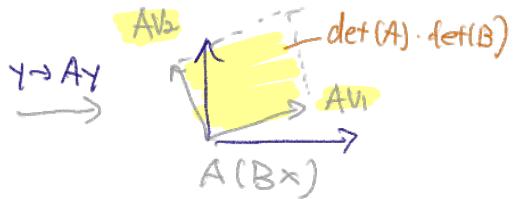


$$x \rightarrow Bx$$



$$B = [v_1, v_2]$$

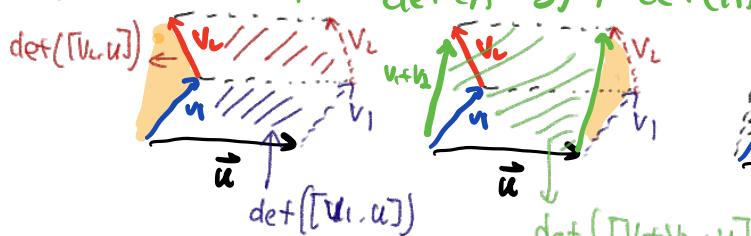
$$x \rightarrow ABx$$



$$\det(AB) = \det(A) \cdot \det(B)$$

$$-\det([\vec{v}_1 + \vec{v}_2, \vec{u}]) = \det([\vec{v}_1, \vec{u}]) + \det([\vec{v}_2, \vec{u}]) \quad ②$$

(Be careful! $\det(A+B) \neq \det(A) + \det(B)$)



$$\begin{aligned} &\det([\vec{v}_1 + \vec{v}_2, \vec{u}]) \\ &\leftarrow \text{in } \mathbb{R}^2 \text{ plane!} \\ &= \det([\vec{v}_1, \vec{u}]) + \det([\vec{v}_2, \vec{u}]) \end{aligned}$$

$$-\det(c\vec{v}_1, \vec{v}_2) = c(\det[\vec{v}_1, \vec{v}_2]) \quad ③$$

(Be careful! $\det(cA) \neq c\det(A)$)

$c^n A$: all n columns multiply a scalar c (use ③ for n times)



Check: $\det([\vec{0}, \vec{v}_1, \dots, \vec{v}_{n-1}]) = 0$

$$[0 \ 0 \ \vec{v}_1 \ \dots \ \vec{v}_{n-1}]$$

by formula ③

$$\Rightarrow \det([\vec{0}, \vec{v}_1, \dots, \vec{v}_{n-1}]) = 0 \cdot \det([\vec{0}, \vec{v}_1, \dots, \vec{v}_{n-1}]) = 0$$



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Properties of Determinants

Properties of Determinants

The determinant of an $n \times n$ matrix A is a number associated with A , and denoted by $\det A$ or $|A|$, with the following properties:

1. The determinant of the $n \times n$ identity matrix is 1.
2. The determinant changes sign when two rows are exchanged.
3. The determinant is a linear function of a fixed row.

- pull out constants:
$$\begin{vmatrix} ka & kb \\ c & d \end{vmatrix} = k \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

- break apart sums:
$$\begin{vmatrix} a + a' & b + b' \\ c & d \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \begin{vmatrix} a' & b' \\ c & d \end{vmatrix}$$

← Prop 2, 3, 4
are all right for Ans

Attention!

$$\det(kA) \neq k \det A$$

$= k^n \det(A)$

$$\det(A + B) \neq \det A + \det B$$

Ex. $A = \begin{bmatrix} 1 & 2 \\ 1 & -3 \end{bmatrix}$ $|A| = -5$

$$B = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}$$
 $|B| = 2$

$$A + B = \begin{bmatrix} 2 & 1 \\ 2 & -2 \end{bmatrix}$$
 $|A+B| = -6$

Properties 1, 2 and 3

$$c[v_1 \dots v_n] = [cv_1 \dots cv_n]$$

1. The determinant of the $n \times n$ identity matrix is 1.
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- pull out constants: $\begin{vmatrix} ka & kb \\ c & d \end{vmatrix} = k \begin{vmatrix} a & b \\ c & d \end{vmatrix}$

- break apart sums: $\begin{vmatrix} a + a' & b + b' \\ c & d \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \begin{vmatrix} a' & b' \\ c & d \end{vmatrix}$

$$\det [c_1 \vec{v}_1 - c_2 \vec{v}_2, \vec{v}_3] \quad c_1 = -1, \quad c_2 = -1$$
$$= c_1 \cdot \cancel{c_2} \det [\vec{v}_1, \vec{v}_2, \vec{v}_3]$$

Property 4

4. If A has two equal rows, then $\det A = 0$.

$$A = [\vec{v}_1, \vec{v}_2, \vec{v}_3], \det(A) = 0 \quad \textcircled{5} \quad \text{Golum}$$

proof.

let's consider $B = [\vec{v}_1, -\vec{v}_1, \vec{v}_2]$
 $C = [-\vec{v}_1, \vec{v}_1, \vec{v}_2]$

first show $\det(B) = 0$

~ Hint

First show $\det(B) = -\det(C)$ by ④, switching $\vec{v}_1, -\vec{v}_1$

Secondly show $\det(B) = \det(C)$ by ③, Two columns times -1

by ③, second column times -1

$$\Rightarrow \det(B) = 0 \Rightarrow \det(A) = -\det(B) = 0$$

$$\textcircled{4} \det[v_1 \dots v_i \dots v_j \dots v_n]$$

$$= \det[v_1 \dots v_j \dots v_i \dots v_n]$$

$$\textcircled{1} \det[AB] = \det(A)\det(B)$$

$$\textcircled{2} \det[v_1 + v_2, u]$$

$$= \det[v_1, u] + \det[v_2, u]$$

$$\textcircled{3} \det[cv_1, u]$$

$$= c \det[v_1, u]$$

Property 5

5. The elementary row operation of adding $l \cdot (\text{row } i)$ to row j leaves the determinant unchanged.

$$\det([v_1, v_2]) = \det \left([v_1 + cv_2, v_2] \right)$$

||
by ②, ③

(do elimination, the
determinate
 $\det(\text{elimination matrix}) =$

$$\det[v_1, v_2] + c \det[v_2, v_2]$$

|| by ⑤ $\det[v_2, v_2] = 0$

$$\det[v_1, v_2]$$

Property 6

6. If A has a row of zeros, then $\det A = 0$.

Property 7

7. If A is triangular, then $\det A$ is the product of diagonal entries.

$$\det A = \begin{vmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ 0 & a_{22} & a_{23} & \dots & a_{2n} \\ 0 & 0 & a_{33} & \dots & a_{3n} \\ \vdots & & & \ddots & \\ 0 & 0 & 0 & \dots & a_{nn} \end{vmatrix}$$

Property 8

8. A is invertible if and only if $\det A \neq 0$.

Property 9

$$9. \det(AB) = \det A \cdot \det B$$

Corollary – Determinant of the Inverse

Property 10

$$10. \det A^T = \det A$$

Property 10

$$10. \det A^T = \det A$$
